

Education

The Royal Danish Academy of
Fine Arts, School of Design (DK)
2013 - 2015

Master of Arts (MA), Industrial Design

Delft University of Technology
(NL)
2010 - 2013

Bachelor of Science (BSc), Industrial Design Engineering

Eindhoven University of
Technology (NL)
2008 - 2010

Propaedeutic diploma (BSc), Industrial Design

Raayland College, Venray (NL)
2001 - 2007

Diploma, Pre-university education

Work Experience

Mixel Design (NL)
Nov 2020 - Feb 2023

Worked full-time as a consultant for GripGrab Aps, where I actively contributed to their product development team. I played a key role in developing new glove models, and I conducted research to support other projects. Additionally, I played a part in establishing a clear and efficient structure for the overall design process.

GripGrab ApS (DK)
Aug 2015 - Aug 2018

I was part of a small team focused on designing and developing innovative soft-good accessories for cyclists and runners. I had a close relationships with the regional office, and maintained direct contact with manufacturers and suppliers, streamlining the development process.

Internship LEGO (DK)
Aug 2014 - Dec 2014

As part of the LEGO Play Themes IP department, I was involved in the concept generation, design, development and building of LEGO play sets and elements.

Internship Studio Mango (NL)
Aug 2012 - Dec 2012

I contributed to various projects across all stages of the design process. From brainstorming sessions to precise technical drawings for final products, I consistently supported the team.

Certifications

Designlab
May 2024

UX Academy Foundations
[Link to certificate](#)

Winc Academy
Oct 2023

UX Design wiht Figma
[Link to certificate](#)

Skills

Adobe CC
UX/UI
MS Office

Illustrator, Photoshop, InDesign, Lightroom
Figma
Word, Excel, SharePoint, Teams, PowerPoint

Interests

Beyond design, I'm passionate about cycling, photography, winter sports, cooking, and travel.